

Tricks & Tips Guide for Criminal Case

Criminal Case is a great detective game where you solve crime cases with puzzles and hidden objects you'll find along the way. You can locate clues with the help of your friends, boosters, and other items. This guide will give you useful tips on how to advance in the game with ease, so read along and enjoy the game.



Game Basics

Here are some basic stuffs that I will break it down for you so you can get going playing the game.

Energy Bar



This is the bar that determines how many cases you can solve. Each case that you want to investigate. Each case you want to investigate will case you 20 energy. You have a maximum total of 110. You can get more by either getting an energy drink or ask your friends for some.

Level Bar



This indicates how much experience you need to get to the next level. Leveling up will give you benefits such as customizing your character by buying custom shirts and accessories.

Coins



This is the in game currency that you can use to buy custom items for your characters.

Cash



This is the real money currency. This is your all powerful cash that can be used on almost anything to speed up autopsy and also buying energy when you run out of it. Think of it as a quick fix that allows you supercharge your game and get you to the later stages much faster. Almost every Facebook game has some sort of real money currency. Criminal Case is no different.

Stars



You can earn stars when you finish a campaign scene. You can collect up to 5 stars for each scene and those stars are used to investigate main items that helps you advance to the next scene. These stars are needed to proceed further. You will have to revisit each scene to try to collect more stars. Depending on how quickly you can find the hidden objects each time you can collect them faster by scoring higher points in each scene.

Each time you use a star for your main investigation, you gain valuable information that allows you to unlock new suspects or find new evidence. It kind of reminds me of the real criminal investigation cases, which is really fun.

Laboratory



This is the spot where they do autopsy for you when you retrieve a victim from the crime scene. Things get analyzed and you can get clues to try and find your suspect.

Teammates



When you have friends playing the game, they can give you extra hints to help you out in the crime scene. This is vital if you are playing a brand new case and everything is new to you. They come in handy in situations like these. They can also help you with the reports as well.

Extra Stuff



These are some extra stuff that enhances the experience of the game but does not influence the game play too much.

Customize Your Character



You can use your coins to buy different stuff for your character to give it a unique look. It is separated into 4 sections-

Clothes

Accessories

Hair

Face

Get a Dog



You can adopt a dog at level 4 and have a trusty companion by your side.

Trading Cards



Each time you use your partner to help you in crime scenes, you send a card to them. If they have you help them, you receive a card. When you collect a set of cards, you can exchange them for some rewards such as energy drink, experience or coins. It is a nice bonus to have while you are playing the game.

Daily Bonus



The daily bonus gives you prizes everyday you login. This is a nice reward for logging in every day. It just takes 30 seconds and it is yours. Isn't that cool?

Send Energy to Help Your Friends



You can send extra energy to help your friends do an extra scene or two. In return, you also get some bonus energy.

In Criminal Case, the player is the detective and will find clues to catch the killers and to be able to progress in the cases presented. It is located in the fictional world of Grimsborough and the player becomes a part of the Police force of Grimsborough. And like any cop on the line, the player will start as a rookie and work in a team with David Jones. When the two of you will be on the crime scene, there will be clues on hidden spots.

The players get the scores once they find the object to solve the case. The Star you earned in every investigation will be the “currency” that you will use in other work to finish the job such as autopsies of the body of the victim, lab analysis of evidences and interviewing witnesses.

The case gets more and more difficult as the game progresses. It is not only about objects for clues, but the rookie cop (you) will even need to talk to the witnesses and possible suspects. Evidences are brought and analyzed.

For this game not to be boring, there are different tricks for the gamers. There will be puzzle type clues for you to uncover. There is also some minimal work that you can do to break the detective work routine. You can also do some mundane yet possible way for you to learn about the suspect like checking the suspect’s clothes.

Why Criminal Case has become so popular? Reviews from gamers said this game involves a lot of graphic scenes and easy-to-follow yet intriguing narrative of each case.

And when you get hooked on a game, you don’t want to stop! But Criminal case requires Stars and Energy for the Rookie Policeman to solve the cases fast. And instead of being bored and waiting for the next day, we have complied simple criminal case cheats for you to survive the game.

1. Go to home feed, collect as much orange juice (3 juice) and one (1) potato chip.
2. To gain 7-8 energy, take on the forensic kits, solve it in a minute or less! And if you're lucky, you will be able to gain 9 energy.



3. To get more energy, you need to get 5 stars in one crime scene. And to maximize your energy, solve and progress in the cases faster.
4. Get your friends to work with you. For players who's into the game regularly, you can request for gifts and cards.
5. There is no limit on collecting the chips and juice so take it in order to complete your collection of heart and spade.
6. Of course, you have to play the game regularly for the daily bonus. And for your rookie cop to get those meals!

Get Energy in Criminal Case

The energy bar is automatically refilled while you wait or when you level up, but will not exceed the maximum amount of energy points.

When you level up, it will fully restore your energy bar but will not exceed even if you had remaining energy points.

Claim your daily bonus reward by playing every day. You'll get 1,000 coins on the first day of playing, 1 orange juice for 2 consecutive days of playing, 2 orange juices for 3 consecutive days, 5,000 gold coins for four consecutive days, and 1 bag of potato chips for 5 or more consecutive days of playing. If you didn't play for a day, your reward bonus resets back to 1,000 coins.

You can purchase energy items via cash. The orange juice bottle gives you 20 energy for 10 cash, a bag of potato chips gives you 50 energy for 50 cash, and a burger gives you 120 energy for 50 cash.

There are also free daily gifts being offered at the game, but they expire after a certain time period. You can get free daily gifts like free 3,000 coins, an orange juice, spin the wheel, 5 extra energy, a lucky card, one bag of potato chips, a free burger, and a free meal (which has all of the energy items and one at each item).



Your teammates can send you up to 2 energy points for free daily. Optionally, you may also get 1 energy point whenever a teammate accept an energy from a player.

When your friend gets promoted or levels up, your friend can give you a bag of potato chips or an orange juice as a way of saying thanks. You can only claim a bag of potato chips and 3 orange juices each day.

You can also get energy points by finishing a mini-game called Forensic Kit, where you examine evidences for clues to move forward in your case. If you can finish the mini-game quick, you'll get more energy points.

You can trade your remaining stars for energy rewards by finishing a case and their Additional Investigation.

Even suspects reward you with a burger if you helped them during the Additional Investigation (the last chapter of the case).

You can also trade your Lucky Cards if you have a collection that is complete. Lucky Cards are collectibles that gives rewards when you completed a Royal Flush. You can trade your Clubs for 500 coins, Diamonds for 20 XP, Spades for a bottle of orange juice, and Hearts for a bag of potato chips.

Even a police pet can find energy rewards at the end on an investigation.

You can also watch advertisements, and every time you watch an advertisement, it gives you 20 energy points. DO NOT randomly click in the Scene. Try to be precise and Click on the items as this gives a Multiplying effect on the points.

Once you get 5 stars in a scene, Use it to gain 20 xp which will help in quickly increasing the level and getting the 110 energy back. USE ONLY When the level up bar is almost full. Otherwise you are hindering your chances of moving ahead.

Use Energy Refills only when you have Full hint bonus friends remaining. This will improve scoring.

Tips to get more Energy

You need energy in order to continue, and when you run out of energy, you have to wait for a while before moving on. You can always pay for more energy if you want but why would you want to spend your hard-earned Facebook Credits and Cash? Read on to find out how to get free energy in Criminal Case!

Here are some tips and tricks that can help you get more criminal case free energy.

There are three types of energy items: orange juice, potato chips and burger. The most common available energy is orange juice. Orange juice can give you 20 energy points. You will get juice if you could luckily find it from certain pets. Or you could get it by exchanging one star after finishing an additional investigation. You also could get juice by exchanging lucky cards.



Next common energy is potato chips, which gives 50 energy points per usage. Potato Chips can be claimed from friends' timeline, but each player is limited to one of such kind per day. You can get potato chips by exchanging for two stars after finishing the additional investigation of a case. The others ways to get chips is similar to juice.

It is difficult for players to get burgers. If you could get three stars after finish the additional investigation, you will get burgers. Starting from Corpse in a Garden, one suspect from each case will reward the player with a burger if the player helps them out. You can get 120 energy points if you can get burgers.

You get a free complete energy refill each time that you level up, so gain a level. To speed up the gain of experience points, get 5 stars on one level, and then you can play it for only 5 energy instead of 20 energy, so grind on that level over and over until you gain a level and get your free refill.

You and your friends can send energy back and forth (once per friend) once per day. In addition, send a card to each of your friends every time that you use them as your partner in a case, and they will all be more likely to send one back to you in return. Spades and Hearts can be traded in later on for Chips and Burgers, which earn you 50 and 20 Energy (respectively). Add more friends by checking the comments in your game's feed or by posting in the comment box below this article and adding people who have already posted.

A big tip for people just starting to play is to make sure you choose a good partner when you begin doing missions. A good partner allows for hint bonuses and the teammates are mainly there to help you accumulate a higher amount of energy points. With the proper partner, friends of yours who play can also be your partner in game, you can earn much more energy and allow you to progress much further in the storyline.

Solve the forensic kits for a small energy bonus (so solve them as fast as possible to earn more of these little bonuses). Also, collect the daily bonuses. Check back every day and some days you'll earn the burgers, orange juice or bags of chips as a reward. Finally, the last way to get "free energy" (quotes used for a reason) is to complete offers for free Cash, and then to spend that Cash on some Energy.

20 Energy consumed for every round you play.

Energy refills every 3min 20secs

Total Energy = 110. Takes 6hrs 6mins 20secs to refill completely

Play every 6hrs for the quickest results.

Orange Juice = 20 Energy

Potato Chips = 50 Energy

Burger = 100 Energy

On increase of level, Share the post, so that friends can get the Orange Juice and You can get a Card in return.

On promotion, Share the post to give friends Potato Chips and get a card in return.

Copy the post link and paste in comments. More people get orange juice / potato chips and YOU GET MORE CARDS.

Create new friends from our blog to get Full hint bonus whenever you play.

You can get 110 extra energy points from. The daily limit for energies are 3 pieces of orange juice and 1 pieces of potato chips. Normally you have to look at the walls of your friends to find these energies or Criminal Case Official Facebook Page's Comments. Our page you can view all of user shared free energy links. Also get rid of fake shares. Do not worry about missing it, Wait for new energy opportunities



More Lucky Cards



For More lucky cars follow the steps

Share orange juice or patato chips

Go to your Facebook profile

Find the share on your Facebook profile

Go to Criminal Case Offical Facebook (<https://facebook.com/CriminalCaseGame>)

Paste the link to the comments of upper posts

You're done!

You get much lucky cards as much as other players click your links. Each orange juice and patato chips gives max 15 lucky card.

Fast Level Up

Play any scene and 5 stars

Now you can play this scene with 5 energy points instead of 20 energy points

You get 20 XP for each scene that you played for only 5 energy points

In this way, you can skip a level very quickly

Get Maximum Points In The Scene

To get maximum score on scenes, you must use the 6x and hints bonuses . But don't use them when you play the scene first time. Playing scenes severally times you solve places of the objects and you can get higher scores with the bonuses.

No Teammate Limit

There is no limit for the teammates in the game. Therefore, you receive extra daily energy as much as the number of your teammates. If you have around 500 Teammates / Daily Player then you will get $500 \times 2 = 1000$ daily energy .

Solve A Case

Before playing cases you have to choose in which scene you want 4 Stars & in which scenes you want 5 stars . Never jump one scenes to another to get a star quickly. Cause eventually you have to come back & solved the scenes but by then you will forget the scene completely & start like amature more over you need more energy to solve a case.

Need 36 Stars

You will need 36 stars to solve a case completely . To complete a case you need to solve 4 types of scenes

Find Scenes (1,2,4,5,7,8)

Puzzle Scene (3)

Time Limit Scene (6)

Cross Matching Scene (9)

Points for completing a star are varies from scenes to scenes . points needed to complete 5 stars scenes $1 < 4 < 3 < 6 < 9 < 7 < 2 < 5 < 8$. So scene 1 needs less energy to solve than case 2/5/8 . Scene 1 needs around 8,000,000 points for the 5th star where scenes 2/5/8 needs more than 16,000,000 points. For the 5th star . In which case, you want to get 5 stars now its up to you.

Rank Up in Criminal Case

Criminal-case-cheats-tips-tricks-2Every time you level up, you'll get a promotion and a certain rank and a badge. It does not affect the game's storyline, but it has its advantages like sharing to their teammates or other players a bag of potato chips when a player ranks up.

There are 19 ranks in this game and these are the following:



- Officer (Level 1)
- Deputy (Level 5)
- Detective (Level 12)
- Corporal (Level 20)
- Sergeant (Level 32)
- Lieutenant (Level 45)
- Captain (Level 60)
- Major (Level 75)
- Inspector (Level 100)

Lead Inspector (Level 125)

Commander (Level 150)

Deputy Chief (Level 175)

Commissioner (Level 200)

Sheriff (Level 250)

Ranger (Level 300)

Marshal (Level 350)

Senior Trooper (Level 400)

General (Level 500)

Secret Agent (Level 600)

Earn XP (Experience Points) in Criminal Case

Experience points or XP are needed to level up. You can get XP points by crime scene investigation, a lucky find from police pets, Lucky Card trading, Additional Investigation reward, and/or case progression (like suspect interrogation, clues examination, laboratory results viewing). You'll get 20 XP for chapter progression and 50 XP (or 30 XP for mobile app) for chapter completion.



Medals in Criminal Case



You get medals when you earn 5 stars in all bonus and crime scenes, killer incarceration, and/or complete the Additional Investigation. There are three kinds of medals in this game:

Bronze Medal – you'll get this when you arrest a killer in the case, and all cases requires an Additional Investigation after the arrest of a killer (with the first case as an exception).

Silver Medal – you'll get this when you complete the case's Additional Investigation. You need both silver and bronze medals for unlocking the next case.

Gold Medal – this can be obtained by earning 5 stars in all bonus and crime scene. Gold medals are also required to unlock police pet shops that can be found in the season map. Just zoom the map and access the pet shop marker to view the gold requirement needed to get access to a certain pet shop.

Remember that you cannot obtain a gold medal if you don't have a bronze or silver first, and you have to get medals in this order: Bronze, Silver, and Gold.

Solve a Case & Get Gold Medal Stars

You need 36 stars to finish a case most of the time including stars required to unlock the next case without getting 5 stars in all crime scenes. You just need to arrest the killer in Case Number One, and you need just 21 stars to advance to the next case in Case Number Two.



If you have a problem obtaining stars, just pick the scene that has the minimum score needed to earn a star. The time attack scene has the least score required to have a star, so you'll play that bonus scene.

To complete a case faster, you can pick to 5 star all crimes and bonus scenes available in a chapter. You can obtain up to 25 stars in Chapter 1, 35 to 40 stars in Chapter 2, and a total of 45 stars in Chapter 3 (the same goes to Case Number Three and onwards). You just need to earn 15 stars for Case Number One and 30 stars for Case Number Two.

It is now up to you on how you spend the stars you earned. You can arrest the killer, suspect interrogation, examine clues, and go to the next chapter and/or Additional Investigation. If you finish the Additional Investigation, use it to buy like orange juice (1 star), a bag of potato chips (2 stars), and a burger (3 stars). It's a good idea to use all other 9 stars to get some burgers.

Use Boosters



Once you reach level five you'll be able to unlock things call "boosters" which can greatly increase your score in a level if used correctly. There are three different boosters and each one provides you with a different type of help. The Instant Magnifier booster lets you display the preview of the hidden items in the crime scene which gives you a big advantage when you actually start the mission. The 5 Hints booster is quite obvious as to what it does as it simply just gives you 5 hints to start the mission off with. The final booster is called the x6 Combo Starter which also seems pretty obvious as well. It starts you off with a full combo bar which allows you to rack up a huge score when combined with other boosters too.

Just like any other hidden object game Criminal Case can be made easier with a few generic tips for games like this. It is sometimes hard to take in the whole scene. So searching scenes in sections tends to be easier. You can either do it in quadrants, or by working around one central point on the scene. The best advice is to move on! If you can't find an item right away then just skip it for now because all that is doing is wasting time and that will lower your overall score at the end of the game. There will also be items in the game that have to do with the murder or crime and you can tell which ones those are. Using context clues can help you find the items around the scene. Along with the tips given there will also be items that animate after a certain amount of time to help you find them which will make things go by faster if you're having trouble at the time being. And most of all, don't forget to use your hints, they can save a mission that seems like you can find anything at the time.

These power-ups can help players get a high score or find objects during investigation of the crime scene, and here are the three types which you can purchase with coins:

5 Hints – for 1,500 coins, you can use 5 Hints.

Instant Magnifier – for 500 coins, you can instantly preview the items hidden in the scene of the crime.

x6 Combo Starter – for 3,000 coins, you can start in the scene of the crime with a combo bar completely full.

To use these boosters, you will have to choose the crime scene investigation, then in the partner selector screen, you will have to put the booster you want or they want to use by clicking the plus sign. If you don't have enough coins to purchase boosters, you can buy using cash and you cannot purchase more than 99 different boosters.

Some of the tips to use these boosters:

It's a good idea to use the 5 Hints booster if your partner has few hints left.

The Combo Starter and 5 Hints, when used, increases your score.

To know where the objects are at the start of the crime scene, use the Instant Magnifier.

If you purchased a booster and made a mistake, just close the game before hitting the Play! Button. You will get your coins and booster back when you reopen the game.

First Of All There Is No Such Hack Tool Or Cheat Tool That Gives You Unlimited Energy Or Coins !!! So Be Careful About Scam !!! But we Can Give You Some Tips That Will Help You Solve Cases Quickly .

► Try to collect the potato chips & orange juice on your home feed. But you can only Collect 3 juice & 1 chips everyday !

► Never Use Lucky Card For XP !

► If You Want To Level Up Fast, Play 5 Star Scenes Because Its Gives You 20XP For Only 5 Energy !!!

► Never Play A Scene Without 5 Hints .

► Before Playing A Case Please Visit Our Site & See Our Solved Scenes . This Will Help You Score More & Beat Your Teammates Easily .

► Important

There Is No Limit For Teammates / Allies In criminal Case Game . So You Can Add As Many As You Want . If You Have Around 500 Teammates / Daily Player Then You Will Get $500 \times 2 = 1000$!!! Daily Energy . To Add Teammates Visit Here , Post Your Info . You Will Get Friend Easily . Or Go To Our Facebook Page & Comment "Add Me" On Any Post . Feel Free , After All Its All About Friends .

► Very Important

Before Playing Cases You Have to Choose In Which Scene You Want 4 Stars & In Which Scenes You want 5 Stars . Never Jump One Scenes To Another To Get A Star Quickly . Cause Eventually You Have To Come Back & Solved The Scenes But By Then You Will Forget The Scene Completely & Start Like Amature !!! More Over You Need More Energy To Solve A Case .

► Most Important

You Will Need 36 Stars To Solve A Case Completely . To Complete A Case You Need To Solve 4 Types Of Scenes

Find Scenes (1,2,4,5,7,8)

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Points For Completing A Star Are Varies From Scenes To Scenes . Points Needed To Complete 5 Stars Scenes $1 < 4 < 3 < 6 < 9 < 7 < 2 < 5 < 8$.

So Scene 1 Needs Less Energy To Solve Than Case 2/5/8 . Scene 1 Needs Around 8,000,000 Points For The 5th Star Where Scenes 2/5/8 Needs More Than 16,000,000 Points !!! For The 5th Star . In Which Case, You Want To Get 5 Stars Now Its Up to You.

► Boosters Are Used To Beat Your Teammates & Get Gold/Silver/Bronze Trophy . There Are 3 Types Of Boosters .

Preview Booster (500 Coins)

5 Hints Booster (1500 Coins)

6X Combo Starter (3000 Coins)

Use A Booster To Beat Your Friend, You At Least Get 4 Stars First In The Scenes . Because Before 4 Star, Using A Booster Is A Waste Of Coins .

To Beat Your Friend, After 5 stars Use 6X Combo Starter Booster (Recommended) . This Will Help You Multiply Your Scores .

How to earn more Cash and Coins

There are two types of currency in the game. Coins are the regular currency, which can be earned fairly easily. Cash is the premium currency of the game, which is much harder to find and earn. Read on to find out how to get more of both!



The most obvious way to earn more coins is to simply play more rounds of the game, because in each round that you get, you earn coins for completing it. The higher the score you get, the more coins you will get. However, the best way to earn more coins from playing is to play the rounds that you've already earned five stars on. These rounds cost only 5 energy as opposed to all other rounds costing 20 energy, yet they don't earn you any less coins than any other round.

You can trade in cards to earn rewards. Try to get other people to send you cards by sending them cards each time you use them as a helper in a round. To use more people as helpers, first, add more friends. Good places to find more friends include the comment box in this and other articles about Criminal Case, or on www.facebook.com/CriminalCaseGame.

Next, you can use them as helpers, and at the end of each round the game will prompt you to send a card. Do it every time.



The more you do it, the more likely they will be to send you cards as well. You can trade in a set of clubs for 500 coins. The daily bonus will earn you coins as well – 1,000 on the first day, 2,000 on the second day and so on. Every time that you go a day without logging on, the daily bonus will reset.

Cash can be earned for free by going to the “Earn Cash” button at the top of the window and completing the “free” offers and the “free app” offers. Considering that there are so many offers, this is actually an excellent way to rack up a considerable amount of cash. The other way to get them is to buy them, by hitting the “+” sign next to the cash counter and choosing one of the payment and amount options.